

<b>SANYO</b>	No. ※4447	<b>DM1622</b>
		<b>16 Characters × 2 Lines Liquid Crystal Dot Matrix Display Module</b>

**Preliminary**

**Overview**

The DM1622 is an LCD dot matrix display module that consists of an LCD panel and controller/driver circuits. It is capable of displaying two lines of 16 characters. The DM1622 module incorporates the control circuits, data RAM, and character generator ROM required for display. The DM1622 provides both 8-bit and 4-bit parallel interfaces, and allows the controlling microprocessor to read and write data directly.

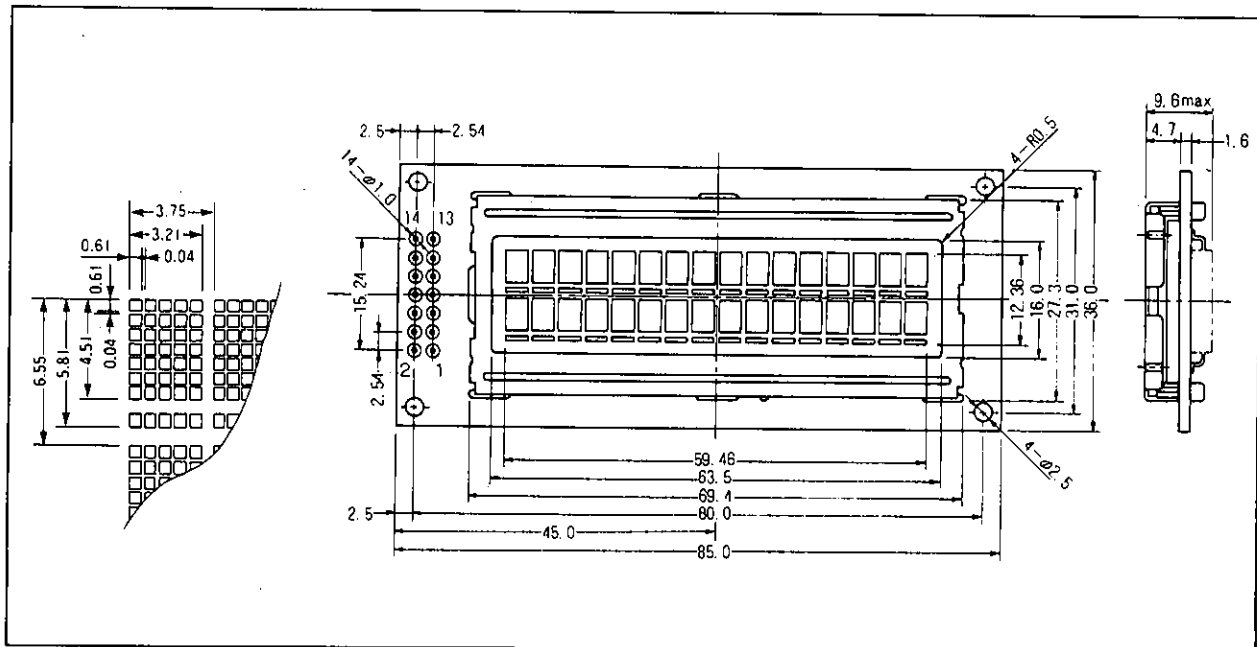
**General Specifications**

1. Drive method: 1/16 duty, 1/5 bias (1/4 bias for the STN version)
2. Display size: 16 characters × 2 lines
3. Character structure: 5 × 7 dots + cursor
4. Display data RAM: 80 characters (80 × 8 bits)
5. Character generator ROM: 192 characters (See table 1.)
6. Character generator RAM: 8 characters (64 × 8 bits)
7. Instruction function: See table 2.
8. Circuit structure: See the block diagram.

**Mechanical Characteristics**

Parameter	Dimension	Unit
Out line	85.0 (W) × 36.0 (H) × 9.6 (T): reflective/EL versions	mm
Min. viewing area	63.5 (W) × 16.0 (H)	mm
Character size	3.21 (W) × 4.51 (H)	mm
Dot pitch	0.65 (W) × 0.65 (H)	mm
Dot size	0.61 (W) × 0.61 (H)	mm
Weight	Reflective: about 28 g, EL backlight: about 31 g	g

**Module Dimensions  
(unit: mm)  
5013**



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## Specifications

### Options

No.	Type number	LCD mode	Backlight	Operating temperature range	Supply specs.	Viewing angle
1	DM1622-0S	TN, positive, reflective type	—	0 to +50°C	Single voltage supply	6 o'clock
2	DM1622-0AE1	TN, positive, transfective type	EL (Blue Green)	0 to +50°C	Single voltage supply	6 o'clock
3	DM1622-1S	TN, positive, reflective type	—	0 to +50°C	Single voltage supply	12 o'clock
4	DM1622-1AE1	TN, positive, transfective type	EL (Blue Green)	0 to +50°C	Single voltage supply	12 o'clock

### Absolute Maximum Ratings at Ta = 25°C

Parameter	Symbol	Rating	Unit
Logic supply voltage	$V_{DD} - V_{SS}$	-0.3 to +7.0	V
LCD supply voltage	$V_{DD} - V_O$	-0.3 to +13.5	V
Input voltage	$V_I$	-0.3 to $V_{DD} + 0.3$	V
Operating temperature range	$T_{opr}$	0 to +50	°C
Storage temperature range	$T_{stg}$	-20 to +70	°C

### Electro-Optical Characteristics at Ta = 25°C, $V_{DD} - V_{SS} = 5.0 \pm 0.25$ V (unless otherwise specified)

Parameter	Symbol	Condition	Rating			Unit
			min	typ	max	
Input high level voltage	$V_{IH}$		2.2		$V_{DD}$	V
Input low level voltage	$V_{IL}$		0		0.6	V
Output high level voltage	$V_{OH}$	$-I_{OH} = 0.2$ mA	2.4		$V_{DD}$	V
Output low level voltage	$V_{OL}$	$I_{OL} = 1.2$ mA	0		0.4	V
Supply current	$I_{DD}$			1.5	3.0	mA

TN type (Optical characteristics listed are for the reflective type, 6 o'clock viewing angle version as an example.)

Parameter	Symbol	Condition	Rating			Unit	Note
			min	typ	max		
LCD drive voltage (reference values)	$V_{DD} - V_O$	$\theta = 20^\circ$ $\phi = 180^\circ$		4.85		V	
		$\theta = 20^\circ$ $\phi = 180^\circ$	4.2	4.3	4.4	V	
		$\theta = 20^\circ$ $\phi = 180^\circ$		3.75		V	
Response time	Rise time	$\theta = 20^\circ$ $\phi = 180^\circ$		300	600	ms	Figures 1 and 2
		$\theta = 20^\circ$ $\phi = 180^\circ$		100	200	ms	
	Fall time	$\theta = 20^\circ$ $\phi = 180^\circ$		350	700	ms	
		$\theta = 20^\circ$ $\phi = 180^\circ$		150	300	ms	
Contrast ratio	K	$\theta = 20^\circ$ $\phi = 180^\circ$	3	5		Figures 2 and 3	
Viewing angle range	$\theta_2 - \theta_1$	$\phi = 180^\circ$ $K > 1.4$	20	40		Degrees	

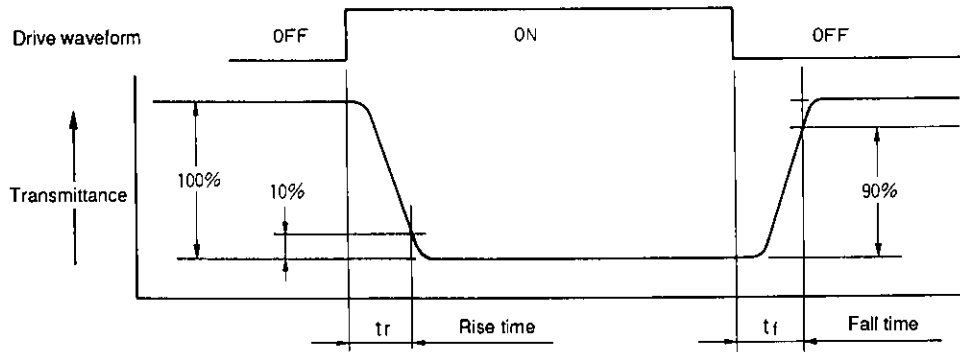


Figure 1 Response Time (positive display)

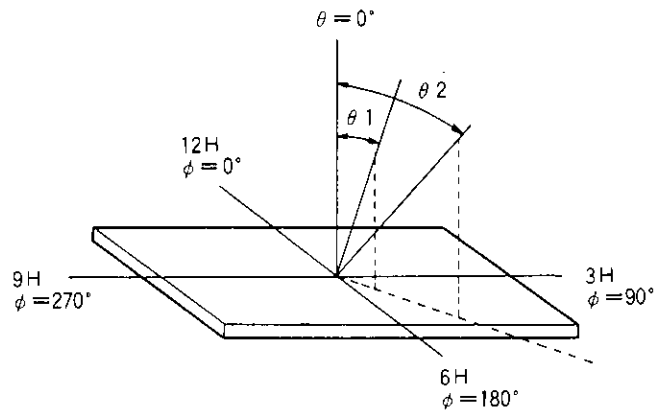


Figure 2 Viewing Angle Definition

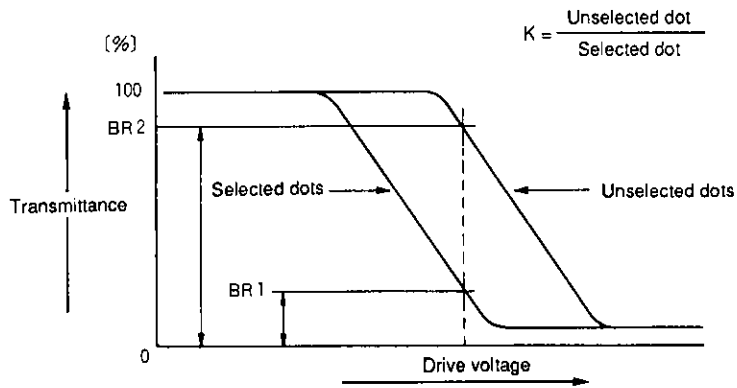


Figure 3 Contrast Definition

● EL Backlight Characteristics (Note: Measured at the EL backlight element.)

**Absolute Maximum Ratings**

Parameter	Condition	Rating	Unit
Applied voltage		AC150	Vrms
Applied frequency	AC 100 Vrms	800	Hz
Operating temperature range		-10 to +50	°C

**Electrical Characteristics**

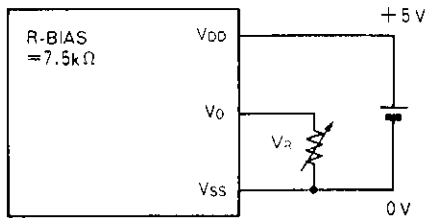
Parameter	Test conditions (in a dark room)	Ratings			Unit
		min	typ	max	
Intensity	AC 100 V, 400 Hz	28	45		cd/m <sup>2</sup>
Current when lit	AC 100 V, 400 Hz		1.8	2.4	mA
Electrostatic capacitance	AC 150 mV, 1 kHz		3.3		nF

**Display Position and DD.RAM Addresses**

	Left side	(Display position)	Right side
	1 2	10 11	15 16
First line	00H 01H.....09H 0AH .....		0EH 0FH
Second line	40H 41H.....49H 4AH .....		4EH 4FH

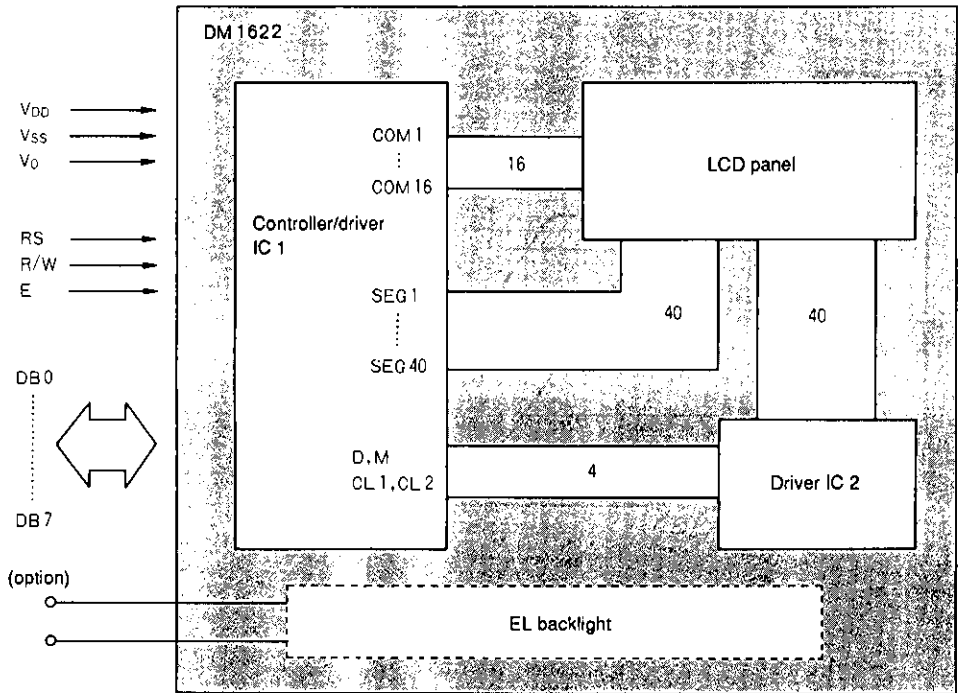
Note: The return home instruction resets the cursor to location 00H.

**Power Supply Circuit Examples**



Note: When the  $V_d$  is set to 5 kΩ for TN versions, the LCD drive voltage can be varied over a range of from 3 to 5 V.

Block Diagram



IC 1: HD44780 or LC7985NA-8733  
 IC 2: LC7930N

Timing Characteristics at Ta = 25°C, VDD - VSS = 5.0 ± 0.25 V (unless otherwise specified)

Parameter	Symbol	Reference figure	Rating			Unit
			min	typ	max	
Enable cycle time	$t_{cyc} E$	Figures 4 and 5	1000			ns
Enable pulse width	$PW_{EH}$	Figures 4 and 5	450			ns
Enable rise and fall times	$t_{Er}, t_{Ef}$	Figures 4 and 5			25	ns
Address setup time	$t_{AS}$	Figures 4 and 5	140			ns
Address hold time	$t_{AH}$	Figures 4 and 5	10			ns
Data setup time	$t_{DSW}$	Figure 4	195			ns
Data delay time	$t_{DDR}$	Figure 5			320	ns
Data hold time (write)	$t_H$	Figure 4	10			ns
Data hold time (read)	$t_{DHR}$	Figure 5	20			ns

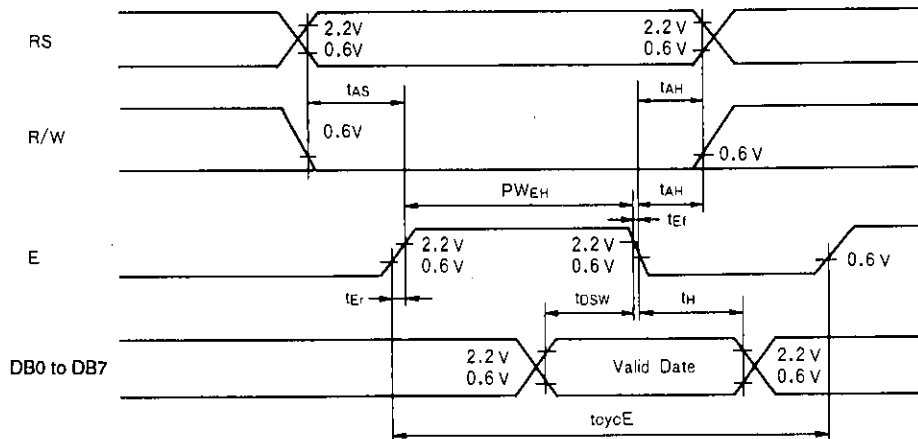


Figure 4 Interface Timing (write)

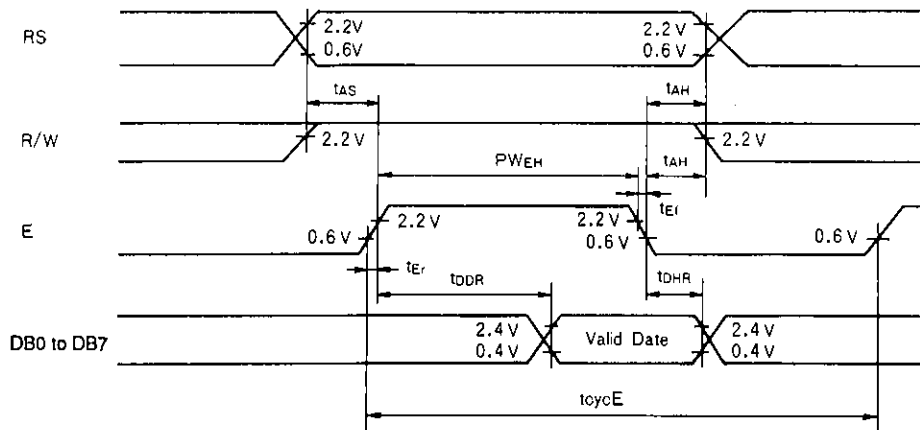


Figure 5 Interface Timing (read)

## Pin Functions

Pin No.	Symbol	Function
1	V <sub>SS</sub>	0 V (GND)
2	V <sub>DD</sub>	+5 V
3	V <sub>O</sub>	LCD drive supply
4	RS	Register select pin 0: Instruction register (write) Busy flag and address counter (read) 1: Data register (read/write)
5	R/W	Read/write pin 0: Write; MPU → LCD module 1: Read; LCD module → MPU
6	E	Enable flag
7 to 10	DB0 to DB3	Data bus (tristate bidirectional pins) Used as the lower 4 bit pins when an 8-bit interface is used. Unused when a 4-bit interface is used.
11 to 14	DB4 to DB7	Data bus (tristate bidirectional pins) Used as the upper 4 bit pins when an 8-bit interface is used. Used as the 4 data bits when a 4-bit interface is used. DB7 is also be used as the busy flag.

Note: This module is designed so that it can be used with 4-bit and 8-bit microprocessors. In 4-bit mode data is transferred in two 4-bit cycles, and in 8-bit mode data is transferred in one 8-bit cycle.

Supply conditions when the built-in reset circuit is used.

Parameter	Symbol	Rating			Unit
		min	typ	max	
Supply rise time	t <sub>CC</sub>	0.1		10	ms
Supply off time	t <sub>OFF</sub>	1			ms

If the above conditions are not met the internal reset circuit may not function correctly. Therefore, instruction reset should be used in such cases.

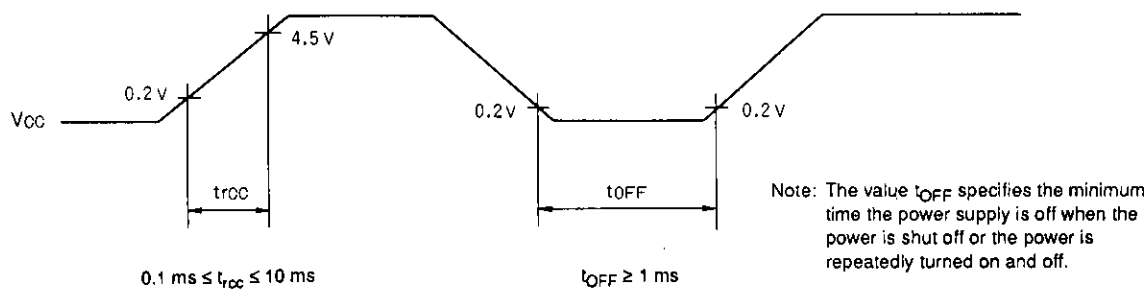


Table 1 Character Code/Character Pattern Correspondence Chart

Upper 4 bits Lower 4 bits	0000	0010	0011	0100	0101	0110	0111	1010	1011	1100	1101	1110	1111
xxxx0000	CG RAM (1)		o	a	P	\	P	-	o	E	o	P	
xxxx0001	(2)	!	l	D	a	a	a	7	7	4	a	q	q
xxxx0010	(3)	"	Z	R	b	r	r	7	7	7	P	e	e
xxxx0011	(4)	#	3	S	c	s	J	7	7	E	e	e	e
xxxx0100	(5)	\$	4	T	a	t	\	T	T	T	P	a	a
xxxx0101	(6)	%	5	E	e	e	e	e	e	e	e	e	e
xxxx0110	(7)	&	6	F	V	v	v	7	7	7	P	Z	Z
xxxx0111	(8)	'	7	G	w	w	7	7	7	7	g	n	n
xxxx1000	(1)	(	B	H	K	h	x	4	o	*	U	r	x
xxxx1001	(2)	)	9	I	V	i	w	o	7	J	U	r	y
xxxx1010	(3)	*	8	J	Z	z	Z	Z	Z	n	V	j	7
xxxx1011	(4)	+	;	K	L	k	(	*	7	E	o	*	n
xxxx1100	(5)	,	<	L	#	l	l	7	3	7	7	o	n
xxxx1101	(6)	-	=	M	I	m	\	a	Z	7	o	7	+
xxxx1110	(7)	.	>	N	^	n	+	3	7	7	7	n	
xxxx1111	(8)	/	?	O	_	o	+	w	y	7	7	o	

Note: The CG RAM is a character generator RAM that stores character patterns that may be freely rewritten by the user.



Table 2 Instruction Functions

Instruction	Code										Description	Execution time (when $f_{OSC} = 250 \text{ kHz}$ )
	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0		
Display clear	0	0	0	0	0	0	0	0	0	1	Clears the whole display and then returns the cursor to the home position (location 0).	82 $\mu\text{s}$ to 1.64 ms
Cursor home	0	0	0	0	0	0	0	0	0	*	Returns the cursor to the home position. Also restores a shifted display. The contents of DD RAM are not changed.	40 $\mu\text{s}$ to 1.6 ms
Entry mode set	0	0	0	0	0	0	0	1	I/D	S	Sets the cursor advance position and whether the display shifts. These operations are performed when data is read or written.	40 $\mu\text{s}$
Display on/off control	0	0	0	0	0	0	1	D	C	B	Sets the display on/off state (D), the cursor on/off state (C), and the blinking state (B) of the character at the cursor position.	40 $\mu\text{s}$
Cursor/display shift	0	0	0	0	0	1	S/C	R/L	*	*	Performs cursor motion and display shift without changing the contents of DD RAM.	40 $\mu\text{s}$
Function set	0	0	0	0	1	DL	N	F	*	*	Sets the interface data length (DL), the number of display lines (N), and the character font (F).	40 $\mu\text{s}$
CG RAM address set	0	0	0	1	ACG					Sets the CG RAM address. The next data transmitted will be CG RAM data.	40 $\mu\text{s}$	
DD RAM address set	0	0	1	ADD					Sets the DD RAM address. The next data transmitted will be DD RAM data.	40 $\mu\text{s}$		
Busy flag/address readout	0	1	BF	AC					Reads out the busy flag (BF), which indicates the internal operation in progress state, and the contents of the address register.	1 $\mu\text{s}$		
CG RAM/DD RAM data write	1	0	Write data					Writes to DD RAM or CG RAM.	40 $\mu\text{s}$			
CG RAM/DD RAM data read	1	1	Read data					Reads data from DD RAM or CG RAM.	40 $\mu\text{s}$			
	I/D = 1: Increment (+1) I/D = 0: Decrement (-1) S = 1: Display shift at the same time S/C = 1: Display shift S/C = 0: Cursor move R/L = 1: Right shift R/L = 0: Left shift DL = 1: 8 bits, DL = 0: 4 bits N = 1: 2 lines, N = 0: 1 line F = 1: 5 $\times$ 10 dots, F = 0: 5 $\times$ 7 dots BF = 1: Internal operation in progress BF = 0: Instructions accepted *: Invalid (don't care)										DD RAM: Display data RAM CG RAM: Character generator RAM ACG: A CG RAM address ADD: Corresponds to a DD RAM address AC: The address counter, which is used for both DD and CG RAMs.	The execution times will change if the internal oscillator frequency is changed. Example: If an $f_{OSC}$ of 270 kHz is used, then a 40 $\mu\text{s}$ time from this chart will become $40 \mu\text{s} \times 250/270 = 37 \mu\text{s}$ .

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