

MITSUBISHI (DIGITAL ASSP) M66220SP/FP

256 × 8-BIT MAIL-BOX

DESCRIPTION

The M66220 is a mail box that incorporates a complete CMOS shared memory cell of 256 × 8-bit configuration using high-performance silicon gate CMOS process technology, and is equipped with two access ports of A and B.

Access ports A and B are equipped with independent addresses \overline{CS} , \overline{WE} and \overline{OE} control pins and I/O pins to allow independent and asynchronous read/write operations from/to shared memory individually. This product also incorporates a port adjustment arbitration function in address contention from both ports.

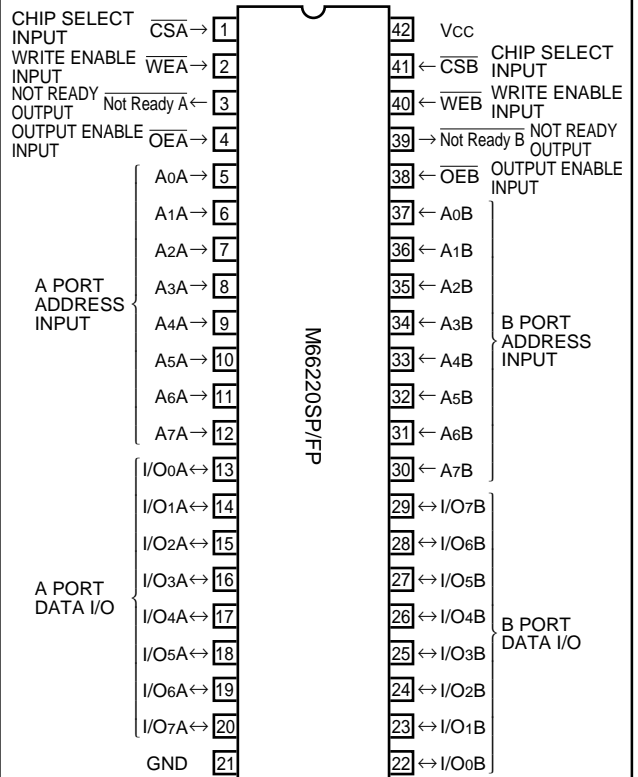
FEATURES

- Memory configuration of 256 × 8 bits
- High-speed access, address access time 40ns (typ.)
- Complete asynchronous accessibility from ports A and B
- Completely static operation
- Built-in port arbitration function
- Low power dissipation CMOS design
- 5V single power supply
- Not Ready output pin is provided (open drain output)
- TTL direct-coupled I/O
- 3-state output for I/O pins

APPLICATION

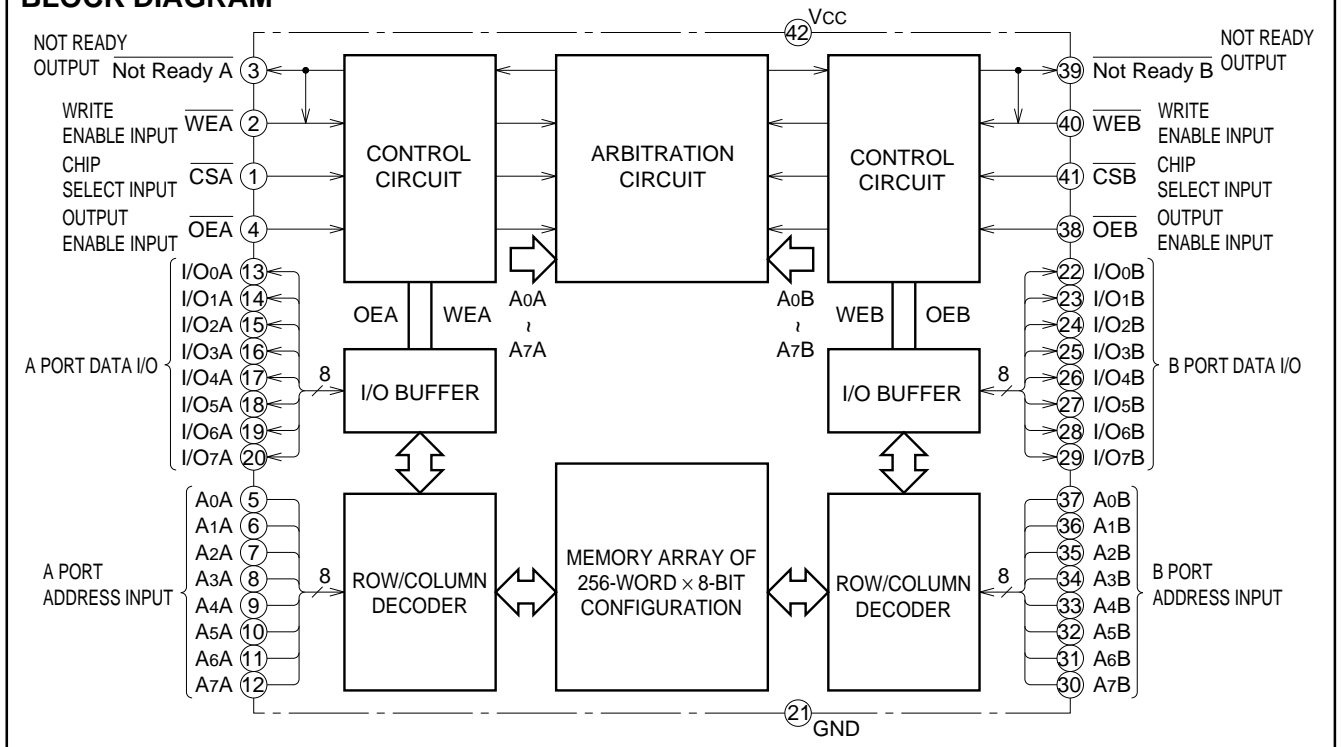
Inter-MPU data transfer memory, buffer memory for image processing system.

PIN CONFIGURATION (Top view)



Outline 42P4B
42P2R-A

BLOCK DIAGRAM



FUNCTION

The M66220 is a mail box most suitable for inter-MPU data transfer which is used in a multiport mode. Provision of two pairs of addresses and data buses in its shared memory cell of 256 × 8 bit configuration allows independent and asynchronous read/write operations from/to two access ports of A and B individually.

This allows access to shared memory as simple RAM when viewing from one MPU. The concurrent accessibility to shared memory from two MPUs provides remarkable improvement of a multiport mode processor system in throughput.

The arbitration function incorporated in the chip decides the first-in port to assign a higher priority to the access from one MPU, even if two MPUs contend for selection of the same address in shared memory from ports A and B. A Not Ready signal "L" is output to the last-in port and invalidates any access from the other MPU.

As a write operation to memory, one of addresses A0 to A7 is specified.

The \overline{CS} signal is set to "L" to place one of I/O pins in the input mode. Also, the \overline{WE} signal is set to "L". Data at the I/O pin is thus written into memory.

As a read operation, the \overline{WE} signal is set to "H". Both \overline{CS} signal and \overline{OE} signal are set to "L" to place one of I/O pins in the output mode. One of addresses A0 to A7 is specified. Data at the specified address is output to the I/O pin.

When the \overline{CS} signal is set to "H", the chip enters a non-select state which inhibits a read and write operation. At this time, the output is placed in the floating state (high impedance state), thus allowing OR tie with another chip. When the \overline{OE} signal is set to "H", the output enters the floating state. In the I/O bus mode, setting the \overline{OE} signal to "H" at a write time avoids contention of I/O bus data. When the \overline{CS} signal is set to Vcc, the output enters the full stand-by state to minimize supply current (See Tables 1 and 2).

Table 1 Mode Settings of Ports (A0A ~ A7A ≠ A0B ~ A7B)

A port input			B port input			Flag		Operation
\overline{CSA}	\overline{WEA}	\overline{OEA}	\overline{CSB}	\overline{WEB}	\overline{OEB}	$\overline{\text{Not Ready A}}$	$\overline{\text{Not Ready B}}$	
H	×	×	×	×	×	H	H	A port is set to the non-select mode.
×	×	×	H	×	×	H	H	B port is set to the non-select mode.
L	L	×	×	×	×	H	H	A port is set to the write mode for memory.
L	H	L	×	×	×	H	H	A port is set to the read mode for memory.
×	×	×	L	L	×	H	H	B port is set to the write mode for memory.
×	×	×	L	H	L	H	H	B port is set to the read mode for memory.

Table 2 Basic Functions of Ports

\overline{CS}	\overline{WE}	\overline{OE}	Mode	I/O pin	ICC
H	×	×	Non-select	High impedance	Stand-by
L	L	×	Write	DIN	Operation
L	H	L	Read	DOUT	Operation
L	H	H		High impedance	Operation

Note 1: × indicates "L" or "H". (Irrelevant)
 "H" = High level, "L" = Low level

FUNCTIONAL DESCRIPTION

Arbitration Function

The M66220 has asynchronous accessibility from two independent ports to shared memory, thus remarkably improving the throughput of the entire processor system used in the multiport mode. On the other hand, this accessibility causes a problem of contending for selecting the same address in shared memory during the addressing from both ports.

If the same address is contentiously selected, the following four basic operations are possible depending on an access mode set from both ports:

- | | |
|------------------------|--------------------|
| (1) A port Read | B port Read |
| (2) A port Read | B port Write |
| (3) A port Write | B port Read |
| (4) A port Write | B port Write |

In this case, when both ports are operating in the read mode as given in (1), correct data is read to both ports and the contents of memory are not destroyed. There is no special problem. If the other port is in the read mode while one port is operating in the write mode as given in (2) or (3), however, data is written correctly but the data read from the other port in the read mode may change during the same cycle.

This comes into question. When both ports are operating in the write mode as given in(4), reverse data is written into each port and the contents of memory may become uncertain. Consequently, no result will be guaranteed.

The M66220 incorporated an arbitration function circuit to solve such problems when contentiously selecting an address from both ports. The arbitration function decides which of A and B ports determines an address first, and unconditionally assigns access priority to the first-in port (At this time, the $\overline{\text{Not Ready}}$ signal holds "H"). As for the last-in port operation, the function inhibits any write to that port from MPU at the same time when "L" is output to the $\overline{\text{Not Ready}}$ output pin at the port regardless of a read or write operation during the period of address matching of both ports. If the address of the first-in port changes after that and both ports do not have the same address, the $\overline{\text{Not Ready}}$ output is reset to "H" and the access in the stopped state is accepted from the last-in port. If the same address is selected by an address input from both ports simultaneously, a decision by the arbitration function on the chip also affords access only from one port, and outputs "L" to the $\overline{\text{Not Ready}}$ output for the other port invalidate any access from MPU. Tables 3 and 4 give the relationship between the port arbitration function and port access.

Arbitration Function and Port Access

Contention No.1 (Address control)

Table 3 gives the port access states and the Not Ready signal output states if the same address is selected in shared memory by an address

input set from A and B ports with $\overline{CSA} = \overline{CSB} = "L"$.

Table 3 Contention Processing by Address Input

$\overline{CSA} = \overline{CSB} = "L"$

Address setting when selecting same address	A port			B port		
	Mode setting	Access	Not Ready A	Mode setting	Access	Not Ready B
First-in A port	Read	,	H	Read	,	L
First-in B port	Read	,	L	Read	,	H
First-in A port	Read	,	H	Write	×	L
First-in B port	Read	,	L	Write	,	H
First-in A port	Write	,	H	Read	,	L
First-in B port	Write	×	L	Read	,	H
First-in A port	Write	,	H	Write	×	L
First-in B port	Write	×	L	Write	,	H
Simultaneous A and B ports	Arbitration Resolved			Arbitration Resolved		

Contention No.2 (\overline{CS} control)

Table 4 gives the port access states and the Not Ready signal output states when setting the \overline{CS} inputs from A and B ports valid, and

selecting the same address in shared memory with A0A to A7A=A0B to A7B.

Table 4 Contention Processing by \overline{CS} Input

A0A ~ A7A = A0B ~ A7B

\overline{CS} input set when selecting same address	A port			B port		
	Mode setting	Access	Not Ready A	Mode setting	Access	Not Ready B
First-in A port	Read	,	H	Read	,	L
First-in B port	Read	,	L	Read	,	H
First-in A port	Read	,	H	Write	×	L
First-in B port	Read	,	L	Write	,	H
First-in A port	Write	,	H	Read	,	L
First-in B port	Write	×	L	Read	,	H
First-in A port	Write	,	H	Write	×	L
First-in B port	Write	×	L	Write	,	H
Simultaneous A and B ports	Arbitration Resolved			Arbitration Resolved		

Note 2: "H" = High level, "L" = Low level

ABSOLUTE MAXIMUM RATINGS (Ta = 0 ~ 70°C, unless otherwise noted)

Symbol	Parameter	Conditions	Ratings	Unit
Vcc	Supply voltage	When defining GND pin as a reference.	-0.3 ~ +7.0	V
Vi	Input voltage		-0.3 ~ Vcc + 0.3	V
Vo	Output voltage		0 ~ Vcc	V
Pd	Maximum power dissipation	Ta = 25°C	700	mW
Tstg	Storage temperature range		-65 ~ 150	°C

RECOMMENDED OPERATING CONDITIONS

Symbol	Parameter	Limits			Unit
		Min.	Typ.	Max.	
Vcc	Supply voltage	4.5	5.0	5.5	V
GND	Ground		0		V
Vi	Input voltage	0		Vcc	V
Topr	Operating temperature range	0		70	°C

ELECTRICAL CHARACTERISTICS (Ta = 0 ~ 70°C, Vcc=5V±10%, unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit	
			Min.	Typ.	Max.		
VIH	"H" input voltage		2.2		Vcc+0.3	V	
VIL	"L" input voltage		-0.3		0.8	V	
VOH	"H" output voltage (I/O)	IOH = -2mA	2.4			V	
VOL	"L" output voltage (I/O)	IOl = 4mA			0.5	V	
VOL	Open drain "L" output voltage (Not Ready)	IOl = 8mA			0.5	V	
IiH	"H" input current	Vi = Vcc			10.0	μA	
IiL	"L" input current	Vi = GND			-10.0	μA	
IOZH	Off state "H" output current	CS = VIH or OE = VIH Vo = Vcc			10.0	μA	
IOZL	Off state "L" output current	CS = VIH or OE = VIH Vo = GND			-10.0	μA	
Icc	Static current dissipation (active)	CS < 0.2V, Another input VIN > Vcc - 0.2V or VIN < 0.2V, Output pin open			60	mA	
ISB1	Stand-by current	Two-port stand-by			5	mA	
ISB2		One-port stand-by	CSA or CSB = VIH IOU = 0mA (Active port output pin open)			60	mA
ISB3		Two-port full stand-by	CSA, CSB > Vcc - 0.2V Another input VIN > Vcc - 0.2V or VIN < 0.2V			0.1	mA
ISB4		One-port full stand-by	CSA or CSB > Vcc - 0.2V Another input VIN > Vcc - 0.2V or VIN < 0.2V, IOU = 0mA (Active port output pin open)			30	mA
CI	Input capacitance				10	pF	
CO	Output capacitance in off state				15	pF	

Notes 3: The direction in which current flows into the IC is defined as positive (no sign).

4: The above typical values are standard values for Vcc = 5V and Ta = 25°C.

SWITCHING CHARACTERISTICS (Ta = 0 ~ 70°C, Vcc = 5V±10%, unless otherwise noted)

Read cycle

Symbol	Parameter	Limits			Unit
		Min.	Typ.	Max.	
tCR	Read cycle time	70			ns
ta(A)	Address access time			70	ns
ta(CS)	Chip select access time			70	ns
ta(OE)	Output enable access time			35	ns
t _{dis} (CS)	Output disable time after \overline{CS} (Note 5)			35	ns
t _{dis} (OE)	Output disable time after \overline{OE} (Note 5)			35	ns
t _{en} (CS)	Output enable time after \overline{CS} (Note 5)	5			ns
t _{en} (OE)	Output enable time after \overline{OE} (Note 5)	5			ns
tv(A)	Data effective time after Address	10			ns

TIMING REQUIREMENTS (Ta = 0 ~ 70°C, Vcc = 5V±10%, unless otherwise noted)

Write cycle

Symbol	Parameter	Limits			Unit
		Min.	Typ.	Max.	
tCW	Write cycle time	70			ns
tw(WE)	Write pulse width	45			ns
tsu(A)	Address setup time	0			ns
tsu(A-WEH)	Address setup time for rise of \overline{WE} .	65			ns
tsu(CS)	Chip select setup time (for \overline{WE})	65			ns
tsu(D)	Data setup time	40			ns
th(D)	Data hold time	0			ns
trec(WE)	Write recovery time	0			ns
t _{dis} (WE)	Output disable time after \overline{WE} (Note 5)			35	ns
t _{dis} (OE)	Output disable time after \overline{OE} (Note 5)			35	ns
t _{en} (WE)	Output enable time after \overline{WE} (Note 5)	0			ns

Note 5: The time required for the output to change from a steady state to ±500mV under the load conditions shown in Fig 2.
This parameter is guaranteed but is not tested at shipment.

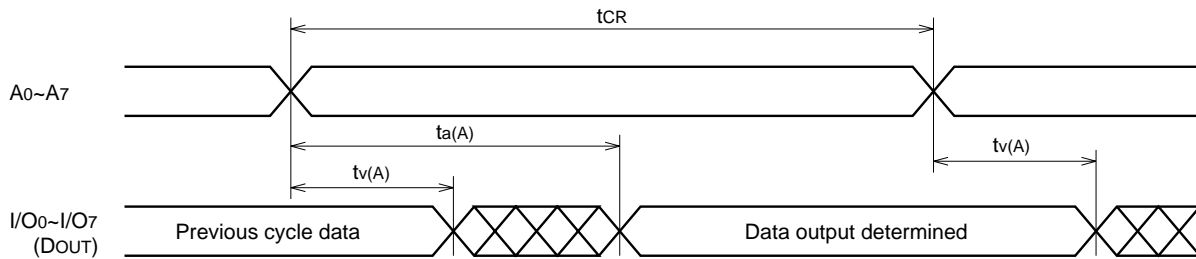
NOT READY TIMING (Ta = 0 ~ 70°C, Vcc = 5V±10%, unless otherwise noted)

Symbol	Parameter	Limits			Unit
		Min.	Typ.	Max.	
tNAA	Not Ready access time from Address			50	ns
tNDA	Not Ready disable time from Address			50	ns
tNAC	Not Ready access time from CS			50	ns
tNDC	Not Ready disable time from CS			50	ns
tAPS	Arbitration priority setup time	15			ns
tNO	Data output access time from Not Ready.			0	ns
tNW	Write hold time from Not Ready.	65			ns

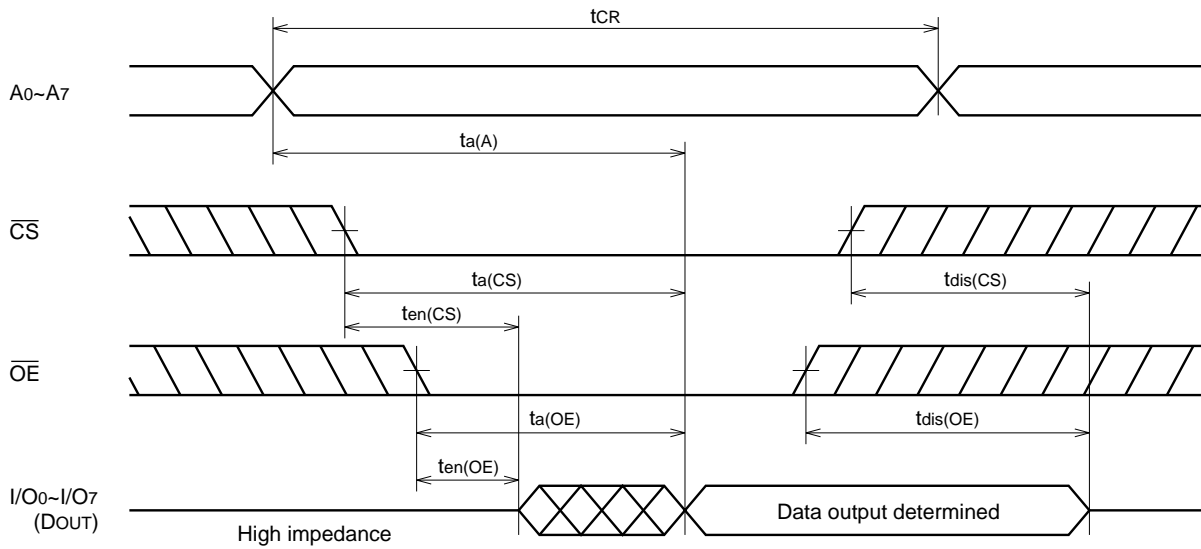
TIMING DIAGRAM

Read Cycle (WE = VIH)

Read cycle No.1 (Address control) ($\overline{CS} = \overline{OE} = V_{IL}$)

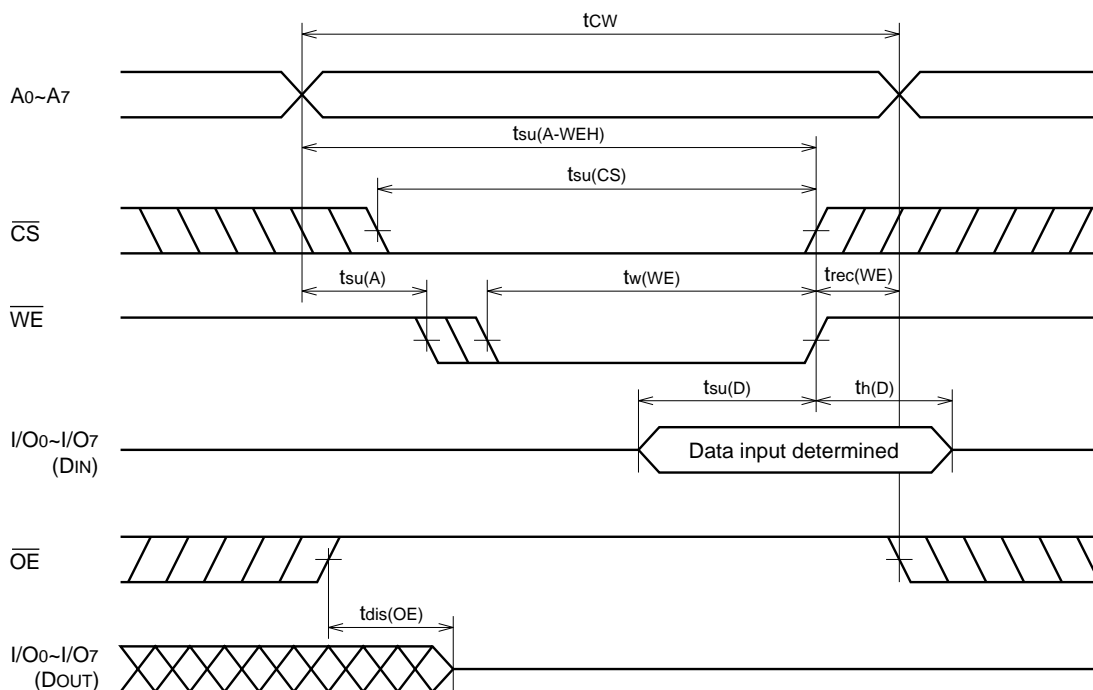


Read cycle No.2 (\overline{CS} control)

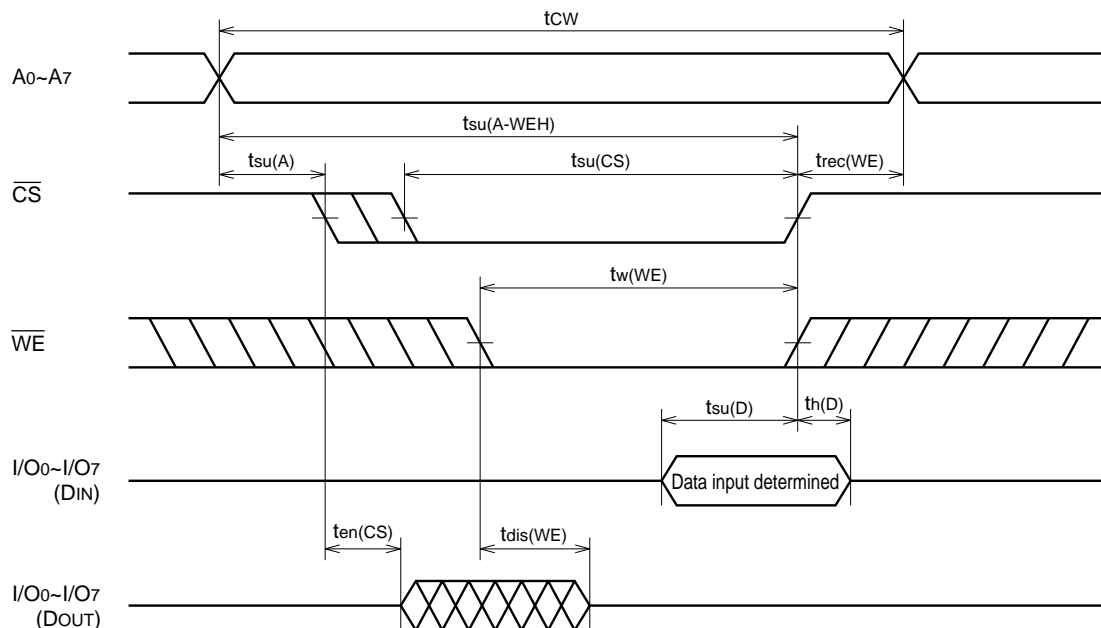


Write Cycle

Write cycle No.1 (\overline{WE} control) See Notes 6, 7 and 8.



Write cycle No.2 (\overline{CS} control) See Notes 6, 7 and 8.



Notes 6: The \overline{WE} of the port must be set to "H" when an address input changes.

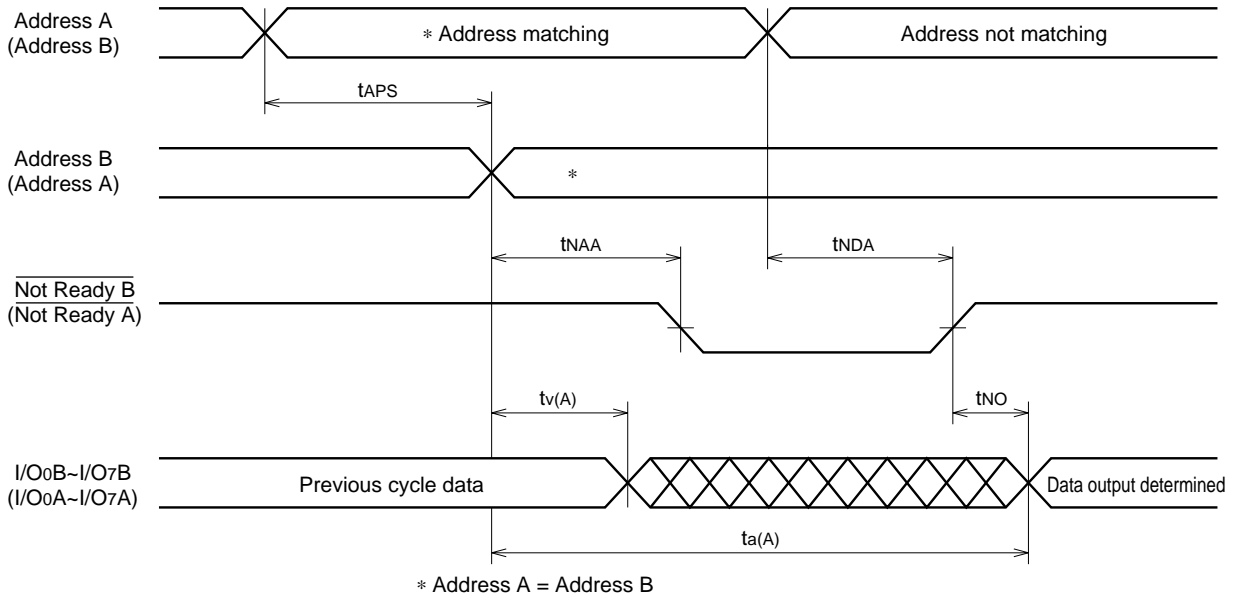
7: A write operation is performed during the overlap period when both \overline{CS} and \overline{WE} are "L".

8: Do not apply any negative-phase signal from outside when an I/O pin is in output state.

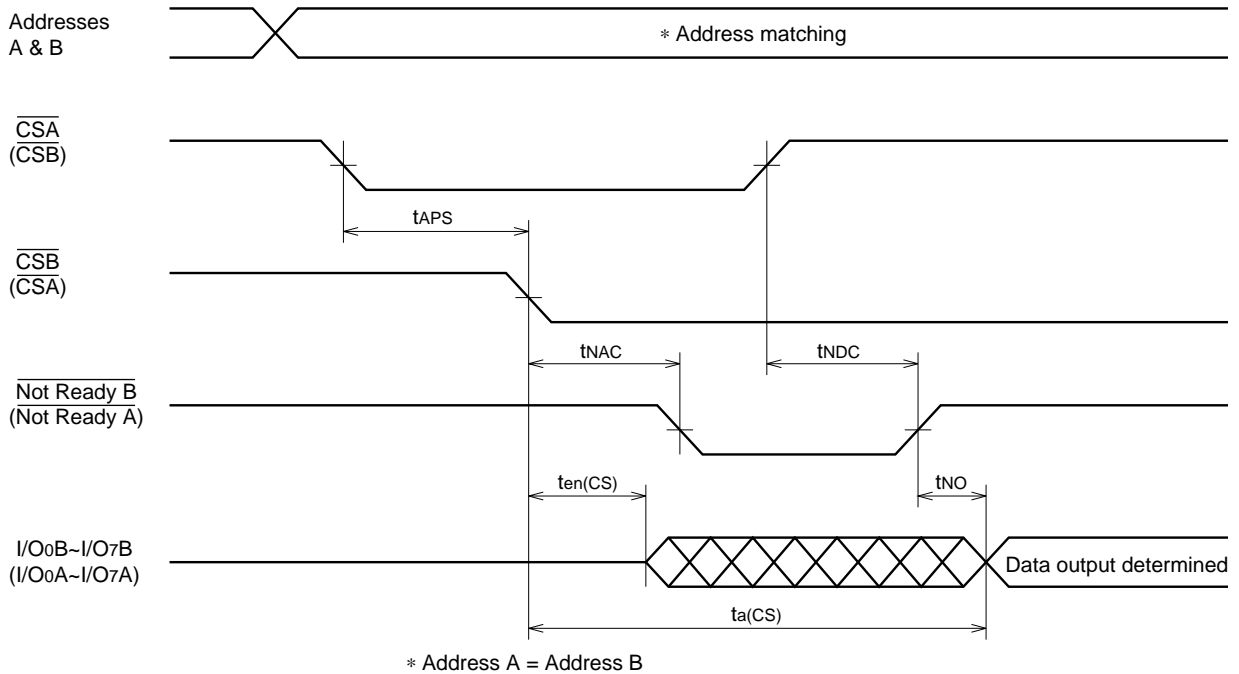
9: The shaded part means a state in which a signal can be "H" or "L".

Contention Read Cycle ($\overline{WE} = V_{IH}, \overline{OE} = V_{IL}$)

Contention read cycle No.1 (Address control) See Notes 10 and 11.



Contention read cycle No.2 (\overline{CS} control) See Notes 10 and 12.



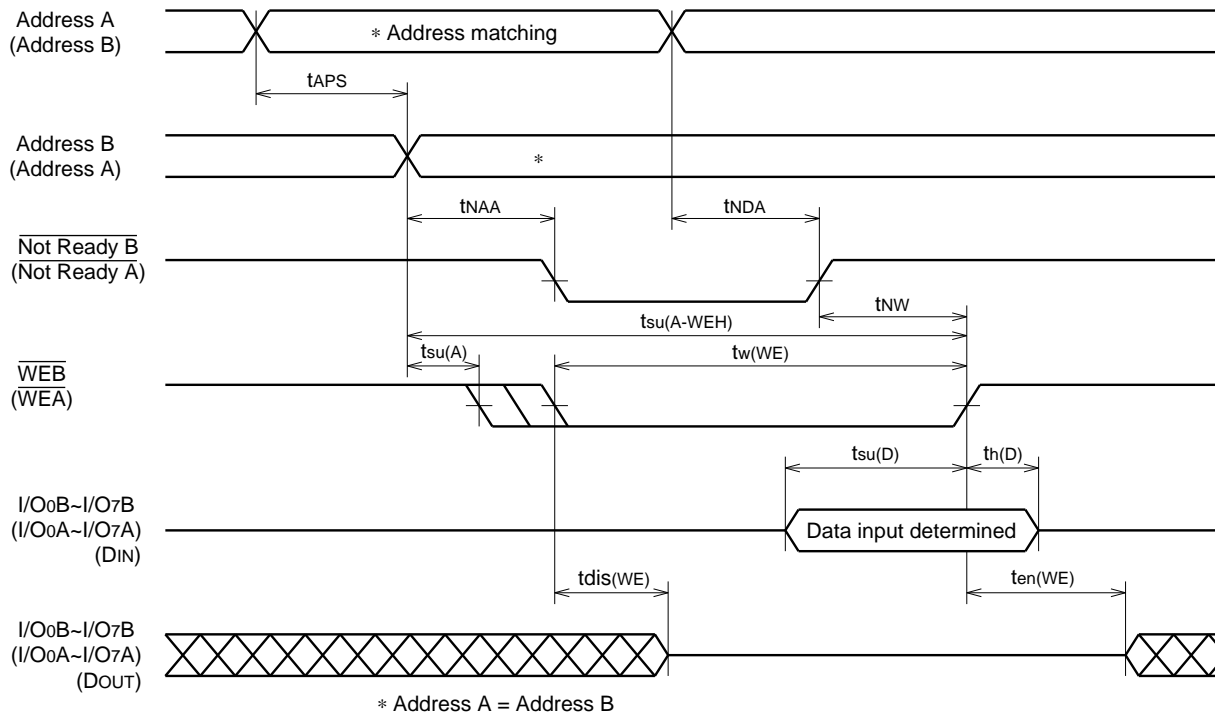
Notes 10: The $\overline{Not\ Ready}$ output of the first-in port holds "H".

11: When \overline{CS} is set to "L" before the address input is determined.

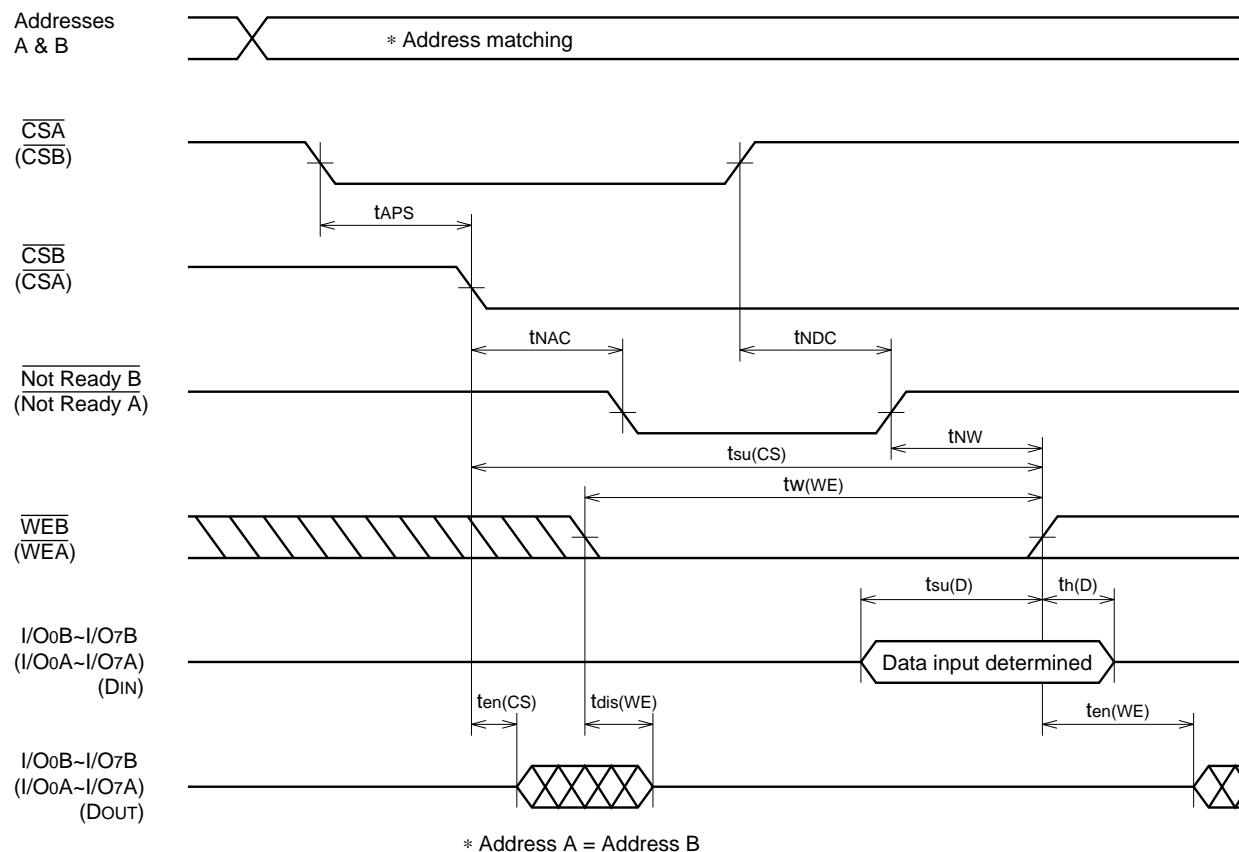
12: When the address input is determined before \overline{CS} transition to "L".

Contention Write Cycle

Contention write cycle No.1 (\overline{WE} control) See Notes 6, 8, 10 and 11.



Contention write cycle No.2 (\overline{CS} control) See Notes 6, 8, 10 and 12.



SWITCHING CHARACTERISTICS MEASUREMENT CIRCUIT

Input pulse level : $V_{IH} = 3.0V, V_{IL} = 0V$

Input pulse rise/fall time : $t_r/t_f = 5ns$

Input timing reference voltage : 1.5V

Output timing decision voltage : 1.5V

Output load : Figure 1 ~ 3 (The capacitance includes stray wiring capacitance and the probe input capacitance.)

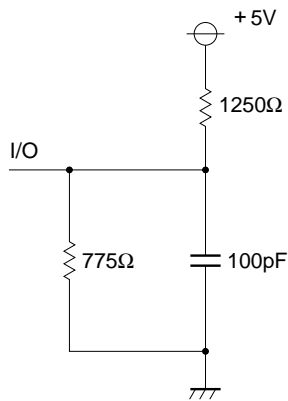
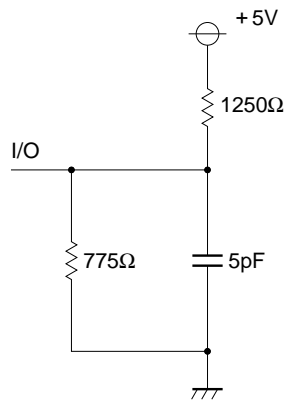


Fig 1. I/O Output Load



**Fig 2. I/O Output Load
(to ten, tdis)**

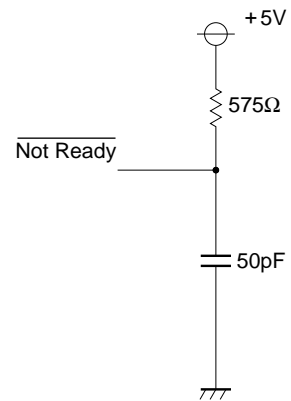


Fig 3. $\overline{\text{Not Ready}}$ Output Load